**Bear goes to Town - by Anthony Browne**

In*Bear Goes to Town*, everything Bear draws with his magic pencil becomes real and tangible. He can draw a circle and it becomes a hole through which to escape, he can draw a line and it becomes a rope to swing on. Bear is captured along with other animals and then he saves them all with some magic.

**Talking points and concepts include:**
Rushing about; being small; carelessness; magic; talking animals; drawing; eating; not liking things; suspicion; danger; imprisonment; imagination; rescue; choice; being chased; creative problem solving; escape; helping others; a dog’s life.

**Questions for Younger Children** (approx. 3 - 7)

* Can animals talk to humans?
* Can they talk to each other?
* If I draw a bear, would it be real?
* If I drew a circle, would it be real?
* How do we know what is real and what's not?
* How can you tell if something is magic or not?
* What's the difference between something being 'real' and something being 'magic'?

**Questions for Older children** (approx. 8 – 12)

* Is everything we draw real?
* How do we know what is real and what is pretence?
* Is it acceptable to frighten an animal?
* Is it acceptable to hurt animals?
* If no, is it acceptable to kill and eat animals?
* Is it possible to care about someone who you’ve just met?
* Should you care about people who you’ve never met?

**Questions for Teenagers**

* Is helping other people ever a bad thing?
* Do we always learn from experience?
* Do we create our experiences or do our experiences create us?
* If people have done bad things in the past, is it acceptable to lock them up?
* If people are likely to do bad things in the future, should we lock them up now to prevent them from doing the bad things?